

RendolInstall 2.0

The complete guide to installing third party zips into your Poser or DAZ Studio content library without spending a lot of your precious time.

Background

First a brief history and why the program is still called RendolInstall. It all started in 2010 when me and a friend started to play with DAZ Studio and Poser, and my friend purchased a lot of content, mostly at Renderosity. Installing content, even in Poser 2010, was a cumbersome operation, that not only took time, but also required that you knew what you were doing or you would just mess things up. My friend didn't have neither the time, nor the needed knowledge to know where all things went, he asked me if I could write an installer, so I did, and I called it RendolInstall. It has been a donationware on Renderosity for over four years.

With the introduction of Genesis, installation of DAZ Studio content became more and more difficult, not because it is a complex structure, but because every content developer and every store and their own ideas on how to pack the DAZ Studio content. I tried to keep up for a while but the old program was not really built to handle this kind of multi-complex problems, so I stopped develop it and installed the few third party items I now bought manually.

Over the years, my content libraries grow, and became a beast, and a week ago I decided it was time to reinstall. Looking at my sheer amount of installers, I realized I better spend time creating a new program than sit endless nights installing content, and that is how this program was born, once again out of necessity.

Running for the first time

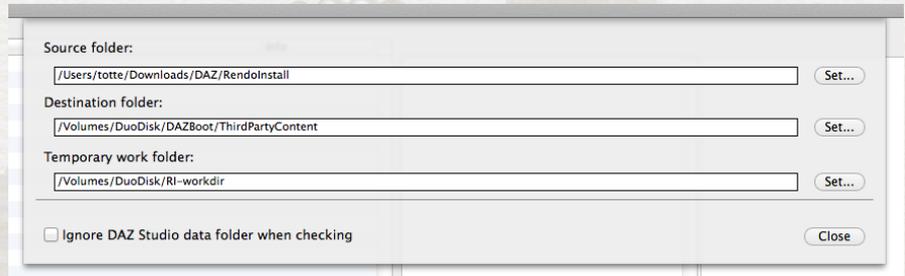
The first time you start **RendolInstall 2.0**, this is what you will see.

First there is a list, this is where the content zip-files will show up, once you have set things up.

Then there is a file browser, this is where you can browse the content of the zip-files, and it is also a part of the tools built in into RendolInstall 2.0 to help you get things the right way.

Setup for installation

To setup for installation, you click the Config toolbar item, which shows the configuration sheet.



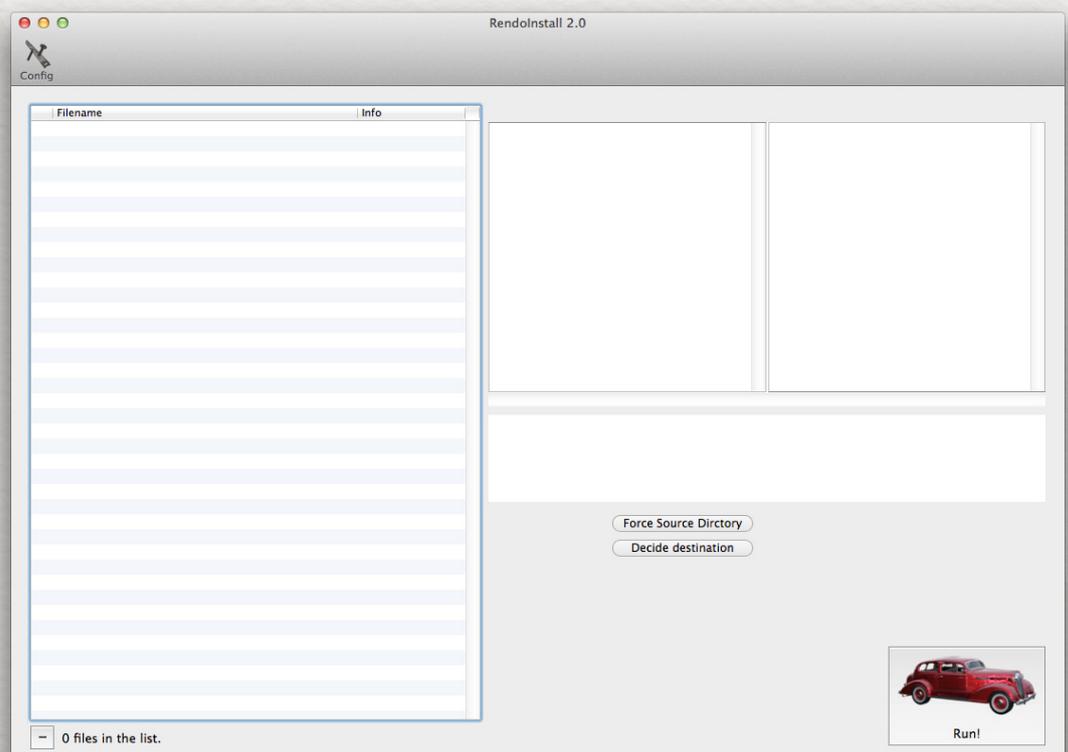
Explanations:

Source folder - this is where you have the zip files to install.

Destination folder - this is where you want RendolInstall 2.0 to install the content.

Temporary work folder - this is a folder that RendolInstall 2.0 needs to do it's work, best placed not on the same disk as the content folder, if possible, to avoid the disk being a bottleneck.

Ignore DAZ Studio data folder when checking - tells RendolInstall 2.0 that you don't care where the data folder is as you are installing for Poser.



When you have setup your folders, click the close button, and RendolInstall 2.0 will begin analyzing your Source folder to see what it can find, and how it will handle the different files. Most files are no problem for RendolInstall 2.0 to handle, they are correctly setup and follow the basic guidelines and they have a Runtime or a data folder, or both, which tells RendolInstall 2.0 where the goodies are. Other installers really require human intervention, and you will soon learn how that is done.

Filename	Info
00-FootFix4DS45.zip	No Runtime
1934Ford40_154854.zip	OK
2822_Realms_Art_Genesis_T_Shirt_YURdigital.zip	OK
2860_Realms_Art_Genesis_Tank_Top_YUR.zip	OK
2962_Realms_Art_Genesis_Jeans_YUR.zip	OK
3009_Realms_Art_Genesis_Pencil_Skirt_YUR_0.zip	OK
Action Hero.zip	OK
AprilYSH_VS_Wings.zip	OK
ArkhamAngel_01.zip	OK
ArkhamAngel_02.zip	OK
ArkhamAngel_03.zip	OK
BKC_LittleVintageCamera.zip	OK
BKC_TBW_001.zip	OK
BKC_TBW_002.zip	OK
BKC_TBW_003.zip	OK
BKC_TBW_004.zip	OK
BKC_TBW_005.zip	OK
BKC_TBW_006.zip	OK
BKC_TBW_007.zip	OK
BKC_TBW_008.zip	OK
BKC_TBW_009.zip	OK
BKC_TBW_010.zip	OK
BKC_TBW_011.zip	OK
BKCBorderMaxArmGuard001.zip	OK
BKCBorderMaxArmGuard002.zip	OK
BKCFierceEnigma001.zip	OK

Filename	Info
00-FootFix4DS45.zip	No Runtime
1934Ford40_154854.zip	OK
2822_Realms_Art_Genesis_T_Shirt_YURdigital.zip	OK
2860_Realms_Art_Genesis_Tank_Top_YUR.zip	OK
2962_Realms_Art_Genesis_Jeans_YUR.zip	OK
3009_Realms_Art_Genesis_Pencil_Skirt_YUR_0.zip	OK
Action Hero.zip	OK
AprilYSH_VS_Wings.zip	OK
ArkhamAngel_01.zip	OK
ArkhamAngel_02.zip	OK
ArkhamAngel_03.zip	OK
BKC_LittleVintageCamera.zip	OK
BKC_TBW_001.zip	OK
BKC_TBW_002.zip	OK
BKC_TBW_003.zip	OK
BKC_TBW_004.zip	OK
BKC_TBW_005.zip	OK
BKC_TBW_006.zip	OK
BKC_TBW_007.zip	OK
BKC_TBW_008.zip	OK
BKC_TBW_009.zip	OK
BKC_TBW_010.zip	OK
BKC_TBW_011.zip	OK
BKCBorderMaxArmGuard001.zip	OK
BKCBorderMaxArmGuard002.zip	OK
BKCFierceEnigma001.zip	OK
BKCFierceEnigma002.zip	OK
BKCFierceEnigma003.zip	OK
BKCFierceEnigma004.zip	OK
BKCFierceEnigma005.zip	OK
BKCFierceEnigma006.zip	OK
BKCFierceEnigma007.zip	OK
BKCRagnarok.zip	OK
BWC80sPunk.zip	OK
BWC_Skies_DSC.zip	OK
BWC_Victoria_5_Poses.zip	Duplicates
BWCCountryRoad.zip	OK
Country Garden Fountains-DS.zip	OK
Country Garden Fountains-PS.zip	OK
Cybertenko_zennelin-mooring-mast_65788.zip	OK

118 files in the list.

The content installer list

The list will show you all files that RendolInstall 2.0 will find in the folder you set in the configuration sheet.

The little pin the left will tell you what state the content is in right now, what RendolInstall 2.0 thinks about it.

-  **Grey** - Not yet checked.
-  **Red** - Some error occurred.
-  **Blue** - I need some help please.
-  **Green** - OK, ready to be installed.

In the column Info, there will be a short text about the current status. Looking at the screen shot above, you can see that it has checked seven zip files, and found that six of them are ok to be installed, but one of them, *00-Foot-FixDS45.zip* is marked as some error occurred, and the information text is No Runtime.

RendolInstall 2. will chew through the list of files, checking them, and it will check four zip files in parallel, which is not to many to choke your disk and not to few to waste your precious time.

When it has successfully analysed all you files, it will stop spinning the little progress indicator in the top right corner of the window.

Now we can start to fix the things that are wrong. We start with the *00-FootFixDS45.zip* which is a fix to SongBird Remix for DAZ Studio 4.5. We select it in the list and see that the zip contains My Library, and in that folder Animals.

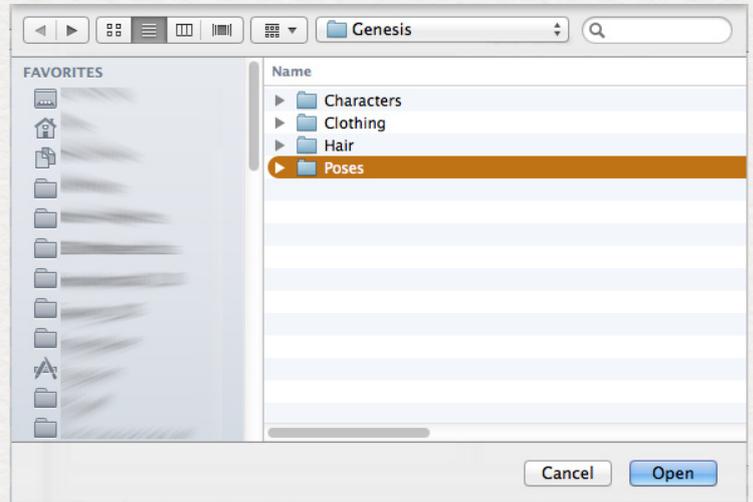
My Library	Animals
Animals	SBRM

Will install from:00-FootFix4DS45.zip/My Library

- Force Source Directory
- Decide destination

We click on the folder Animals, as that folder is in the parent folder we want to install from. We then click the button Force Source Directory, which tells RendolInstall 2.0 that we want to install from here, and as you see in the screenshot, it says Will install from:00-FootFixDS45.zip/My Library. If we now look at the list, we say that 00-FootFixDS45.zip is now set as green and Info OK. We taught RendolInstall 2.0 what to do with this file.

Filename	Info
00-FootFix4DS45.zip	OK
1934Ford40_154854.zip	OK
2822_Realms_Art_Genesis_T_Shirt_YURdigital.zip	OK
2860_Realms_Art_Genesis_Tank_Top_YUR.zip	OK
2962_Realms_Art_Genesis_Jeans_YUR.zip	OK
3009_Realms_Art_Genesis_Pencil_Skirt_YUR_0.zip	OK
Action Hero.zip	OK
AprilYSH_VS_Wings.zip	OK

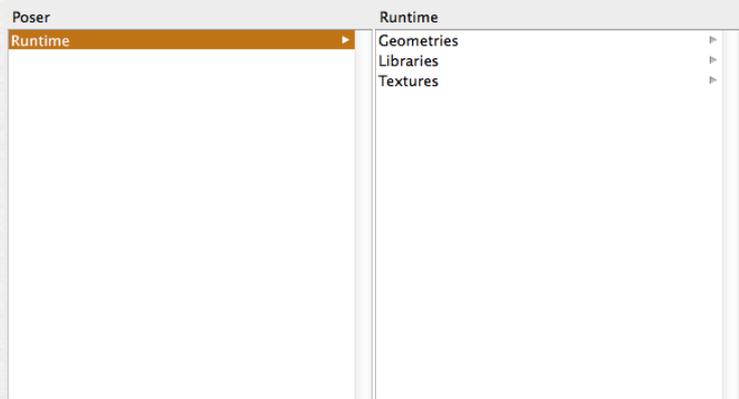


We now select in the content library the exact folder in which we want RendolInstall 2.0 to install the files. When we are done we will see that RendolInstall 2.0 will do just what we told it to do.

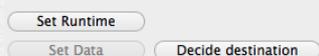
The next type of fix is an item that was a freebie for DS Creative magazine by Jack Tomalin. The zip is not broken, but contains several different versions in the same zip, which confuses RendolInstall 2.0, and the zip gets status blue, please help me, and the Info is Duplicates.



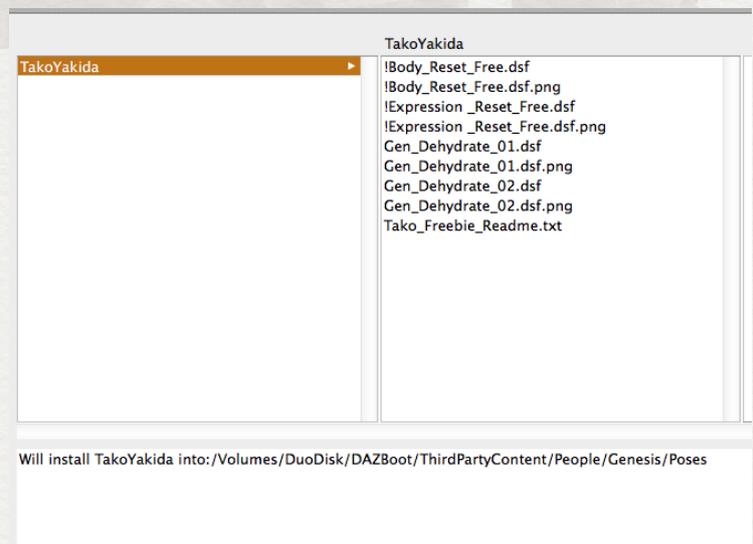
We click on the entry in the list, and with the zip content browser we can see that there are multiple DAZ Studio versions and a Poser version in the zip. As we want to install both the Poser version (to we get the textures that are in the Runtime/Textures and the DAZ Studio 4.5 version, we first click down to the data folder in the DAZ Studio 4.5 folder and select it and click Set Data. Then we do the same thing in the Poser folder hierarchy and select the Runtime folder and click Set Runtime. Now we have told RendolInstall 2.0 where in the zip it can find data and where it can find the Runtime. It will install all folders on the same level as the one you select.



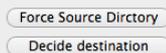
Will install from:Deco_Prop_DSC.zip/Poser and from:Deco_Prop_DSC.zip/DS4.6/Content



The next item in the list also saying No Runtime is a freebie by TakoYakida, free poses for Genesis. Clicking on the item reveals that the zip has no complete folder hierarchy, but only a folder saying TakoYakida, which contains all the poses and thumbs. To fix this, we click in the decide destination button, this will bring up a standard file chooser dialog.



Will install TakoYakida into:/Volumes/DuoDisk/DAZBoot/ThirdPartyContent/People/Genesis/Poses



And in the list, RendolInstall 2.0 show that we have manually set the destination for this item.



Now, there will probably be files that you don't want to install, like templates that you have downloaded. You can use the remove button, and the bottom of the list, to remove that item from the list of install items. You don't really need to remove items that are not green, as they will not be processed for installing anyway. Only items with the green ok status will be processed.

Movie_Sets_Low_Poly_Seven_154717.zip	OK
Movies_Sets_81_City_Blocks_01_156886.zip	OK
Movies_Sets_81_City_Blocks_02_156887.zip	OK
Movies_Sets_81_City_Blocks_03_156888.zip	No Runtime
MVS-026(Templar1of2).zip	OK
MVS-026(Templar2of2).zip	OK
MVS-037(TheBSlinger1of2).zip	OK

118 files in the list.

When you are satisfied with your list, you click the Run! button, with the car, and RendolInstall 2.0 will start to install your content while you can take a power nap.



While installing, RendolInstall 2.0 will show a progress sheet, showing how far it has come, and what file it is currently working on. When the installation is done, all successfully installed files will be removed from the list.

Installing: 2822_Realm's_Art_Genesis_T_Shirt_YURdigital.zip



Tips from the coach!

If you have a load of files, install those that are not causing any trouble first, then fiddle with the rest.

If you have added or removed zips from the source directory while RendolInstall 2.0 is running, just click the Config button and close the sheet again, and RendolInstall 2.0 will perform a new scan of the directory.

If RendolInstall 2.0, for some odd reason, which god forbid, will crash for you, before you run it again, empty any leftovers in the Temporary work folder.

If you like it, please make a donation!

If you have any questions or comment: totte@code66.se